PCI646U2

Bus Master Ultra DMA
PCI-IDE Chip Specification

Revision History

Revision	Date	Comments
1.0	4/7/98	First release
1.1	5/5/98	Changed signal DCHRDY1 on pin 61 from Primary Channel Drive Channel Ready to Secondary Channel Drive Channel Ready

Table of Contents

1 PCI646U2 Chip Specifications

The PCI646U2 is a PCI-to-IDE controller. It is designed to comply with the PCI Local Bus Specification (Revision 2.1) and the PCI Power Management Interface Specification (Revision 1.0). It can support two channels (a total of four IDE devices) in any mode defined in the ATA-4 Specification.

1.1 Pin Descriptions

The following is an alphabetical listing of signals and their pin assignments. Refer to paragraph 1.15 for a numerically-sorted pinout. Please refer to the pinout diagram for the locations of the pins.

Signal	Pin	Type
2NDIDEEN#/ DMACK0#	87	B/T

Function

This signal normally is used in response to DMARQ0 to either acknowledge that data has been accepted, or that data is available. At power-up reset, the state of this signal is used to enable or disable the secondary channel. A 1.0K ohm pull-down resistor is required to enable secondary channel access: otherwise, secondary channel access will be disabled.

Signal	Pin	Type
2NDIOR#/ 2NDHDMARDY#/ 2NDHSTROBE	77	T/O

Function

Secondary Channel Disk I/O Read is an active low output which enables data to be read from the drive. The duration and repetition rate of DIOR# cycles is determined by PCI646U2 programming. DIOR# is driven high when inactive. This signal is defined as HSTROBE in Ultra DMA write mode to write data to the secondary channel drive. This signal is also defined as secondary channel HDMARDY# in Ultra DMA read mode.

Signal	Pin	Type
2NDIOW#/ 2NDSTOP	78	T/O

Function

Seondary Channel Disk I/O Write is an active low output that enables data to be written to the drive. The duration and repetition rate of DIOW# cycles is determined by PCI646U2 programming. DIOW# is driven high when inactive. This signal is defined as secondary channel STOP in Ultra DMA mode.

Signal	Pins	Type
AD[31..0]	7-14, 17-20, 23-26, 28-35, 42-49	B/T

Function

Address and Data are multiplexed on the same PCI pins. A bus transaction consists of an address phase followed by one or more data phases. PCI supports both read and write bursts. The address phase is the clock cycle in which FRAME # is asserted. During the address phase AD[31..0] contain a physical address (32 bits). For I/O, this is a byte address; for configuration and memory it is a DWORD address. During data phases AD[7..0] contain the least significant byte (lsb) and AD[31..24] contain the most significant byte (msb). Write data are stable and valid when IRDY# is asserted and read data are stable and valid when TRDY# is asserted. Data are transferred during those clocks where both IRDY# and TRDY# are asserted.

Signal	Pins	Type
C/BE[3..0]#	3-6	B/T

Function

Byte Enable bits 0 through 3 form the host CPU address bus. These inputs are active low and specify which bytes will be valid for master read/write data transfers.

Signal	Pin	Type
D-FF/ DMACK1#	88	B/T

Function

This signal normally is used in response to DMARQ1 to either acknowledge that data has been accepted, or that data is available. At power-up reset, the state of this signal will determine whether the DCHRDY signal needs to be resynchronized or not. This signal is also used to write CRC code to the secondary channel drive at the end of each Ultra DMA burst transfer. If there is a 1.0K ohm pulldown, an external D flip-flop is required. Otherwise it will enable internal D flip-flop to synchronize with the DCHRDY signal.

Signal	Pin	Type
DCHRDY0/ DDMARDY0#/ DSTROBE0	76	IN

Function

The Primary Channel Drive Channel Ready is an active high input. It indicates that the IDE disk drive has completed the current command cycle. A 1K-ohm pull-up resistor is recommended. This signal is defined as DSTROBE in Ultra DMA read mode to read data from the drive. This signal is also defined as DDMARDY# in Ultra DMA write mode.

Signal	Pins	Type
DCS0#	55	B/T

Function

This signal is normally the Drive Chip Select for Command Block Register access to the Primary Channel. At power-up reset the state of this signal is latched on a register located at PCI Configuration Register Index 4FH, bit 1.

Signal	Pins	Type
DCS1#	56	B/T

Function

This signal is normally the Drive Chip Select for Control Block Register access to the Primary Channel. At power-up reset the state of this signal determines whether the chip powers up as an IDE device or a RAID device. If power-up as a RAID device is desired, a 1.0K ohm pull down is required: otherwise, the chip powers up as an IDE device.

Signal	Pin	Type
DCS2#	80	B/T

Function

This signal is normally the Drive Chip Select for Command Block Register access to the Secondary Channel. At power-up reset the state of this signal determines whether or not the chip powers up in native mode. If DCS2# is pulled down with a 1.0K ohm resistor at reset, the chip powers up in native mode.

Signal	Pin	Type
DCS3#	79	B/T

Function

This signal is normally the Drive Chip Select for Control Block Register access to the Secondary Channel. At power-up reset the state of this signal determines whether or not EPROM access is enabled. EPROM support will be enabled if a 1.0k ohm pulldown resistor is in place. EPROM support is for add-on card design in order to resolve any compatibility issue with motherboards' BIOSes.

Signal	Pin	Type
DEVSEL#	93	S/T/S

Function

Device Select, when actively driven, indicates the driving device has decoded its address as the target of the current access. As an input, it indicates to a master whether any device on the bus has been selected.

Signal	Pin	Type
DCHRDY1/ DDMARDY1#/ DSTROBE1	61	I

Function

The Secondary Channel Drive Channel Ready is an active high input. It indicates that the IDE disk drive has completed the current command cycle. A 1K-ohm pull-up resistor is recommended. This signal is defined as DSTROBE in Ultra DMA read mode to read data from the drive. This signal is also defined as DDMARDY# in Ultra DMA write mode.

Signal	Pin	Type
DIOR#/ HDMARDY#/ HSTROBE	57	T/O

Function

Primary Channel Disk IO Read is an active low output which enables data to be read from the drive. The duration and repetition rate of DIOR# cycles is determined by PCI646U2 programming. DIOR# is driven high when inactive. This signal is defined as HSTROBE in Ultra DMA write mode to write data to the primary channel drive. This signal is also defined as primary channel HDMARDY# in Ultra DMA read mode.

Signal	Pin	Type
DIOW#/STOP	58	T/O

Function

Primary Channel Disk I/O Write is an active low output that enables data to be written to the drive. The duration and repetition rate of DIOW# cycles is determined by PCI646U2 programming. DIOW# is driven high when inactive. This signal is defined as primary channel STOP in Ultra DMA mode.

Signal	Pin	Type
DIRQ1	75	I

Function

Disk Interrupt is an input to the PCI646U2 used to generate the IRQ14 output when the primary IDE channel is in legacy mode. When the primary IDE channel is in native mode, this pin generates the INTA# output. DIRQ1 is asserted low then high by the drive at the beginning of a block transfer. This input should have a 1K pull-down resistor connected to it.

Signal	Pin	Type
DIRQ2	86	I

Function

Disk Interrupt is an input to the PCI646U2 used to generate the IRQ15 output when the secondary IDE channel is in legacy mode. When the secondary IDE channel is in native mode, this pin generates the INTA# output. DIRQ2 is asserted low then high by the drive at the beginning of a block transfer. This input should have a 1K pull-down resistor connected to it.

Signal	Pin	Type
DMARQ0	94	I

Function

This signal is used in a handshake manner with DMACK0#, and shall be asserted HIGH by the primary drive when it is ready to transfer data to or from the host.

Signal	Pin	Type
DMARQ1	60	I

Function

This signal is used in a handshake manner with DMACK1# and shall be asserted HIGH by the secondary drive when it is ready to transfer data to or from the host.

Signal	Pin	Type
DRST#	59	O

Function

Disk ReSeT is an active low output which signals the IDE drive(s) to initialize its control registers. DRST# is a buffered version of the RESET# input and connects directly to the ATA connector.

Signal	Pins	Type
DSA[0]	68	B/T
DSA[1]	69	B/T
DSA[2]	70	B/T

Function

Disk Address bits 0 through 2 are normally outputs to the ATA connector for register selection in the drive(s). These three signals are decoded from the AD[2] and C/BE[3..0] inputs. They are also sampled as inputs on the falling edge of RESET#. All of these pins have internal pull-up resistors. 1.0kohm resistors are recommended where pull-downs are required. (See "Jumper Settings" on page 31.)

Signal	Pins	Type
DSD[15..0]	36-39, 50-53, 62-65, 71-74	B/T

Function

Disk Data bits 0 through 15 are the 16-bit bi-directional data bus which connects to the IDE drive(s). DSD[7..0] define the lowest data byte while DSD[15..8] define the most significant data byte. The DSD bus is normally in a high-impedance state and is driven by the PCI646U2 only during the DIOW# command pulse or during the DIOR# toggling in Ultra DMA mode.

Signal	Pin	Type
ENIDE	21	I

Function

ENable IDE is an active high input that controls the PCI646U2's default disk operation mode following reset. When set low, the PCI646U2's IDE cycles are disabled following reset. This mode allows software to scan for system hardware and enable the PCI646U2 via the PCMD register (index 4). When left floating or pulled high, the PCI646U2 is enabled and cannot be disabled via software.

Signal	Pin	Type
FRAME #	98	S/T/S

Function

Cycle Frame is driven by the current master to indicate the beginning and duration of an access. FRAME # is asserted to indicate a bus transaction is beginning. While FRAME # is asserted, data transfers continue. When FRAME # is deasserted, the transaction is in the final data phase.

Signal	Pin	Type
IDSEL	100	I

Function

Initialization Device Select is used as a chip select during configuration read and write transactions.

Signal	Pin	Type
INTA#	84	O/D

Function

Interrupt A is used to request an interrupt in PCI IDE Native Mode. INTA# is open collector and is pulled up when both IDE ports are in Legacy Mode.

Signal	Pin	Type
IRDY#	99	S/T/S

Function

Initiator Ready indicates the initializing agent's (bus master's) ability to complete the current data phase of the transaction. This signal is used with TRDY#. A data phase is completed on any clock when both IRDY# and TRDY# are sampled asserted. Wait cycles are inserted until both IRDY# and TRDY# are asserted together.

Signal	Pin	Type
IRQ14	22	T/O

Function

IRQ14 is used to request an interrupt in PCI IDE Legacy Mode. (For PC-AT compatibles.) IRQ14 is tri-stated when IDE port 0 is in Native Mode.

Signal	Pin	Type
IRQ15	83	T/O

Function

IRQ15 is used to request an interrupt for secondary IDE port in PCI IDE Legacy Mode. (PC-AT compatible.) IRQ15 is tri-stated when IDE port 1 is in Native Mode.

Signal	Pin	Type
PAR	96	B/T

Function

PAR is even parity across AD[31..0] and C/BE[3..0]#. Parity generation is required by all PCI agents. PAR is stable and valid one clock after the address phase. For data phases PAR is stable and valid one clock after either IRDY# is asserted on a write transaction or TRDY# is asserted on a read transaction. Once PAR is valid, it remains valid until one clock after the completion of the current data phase. (PAR has the same timing as AD[31..0] but delayed by one clock.)

Signal	Pin	Type
PCICLK	89	I

Function

Clock Signal provides timing for all transactions on PCI and is an input to every PCI device. All other PCI signals, except RESET and IRQ, are sampled on the rising edge of PCICLK, and all other timing parameters are defined with respect to this edge.

Signal	Pin	Type
PCIGNT#	82	I

Function

This signal indicates to the agent that access to the PCI bus has been granted.

Signal	Pin	Type
PCIMODE	2	I

Function

PCIMODE is set to high when chip is used in normal operation.

Signal	Pin	Type
PCIREQ#	81	T/O

Function

This signal indicates to the arbiter that this agent desires use of the PCI bus.

Signal	Pin	Type
PERR#	95	S/T/S

Function

Error may be pulsed active by an agent that detects a parity error. PERR# can be used by any agent to signal data corruptions. However, on detection of a PERR# pulse, the central resource may generate a nonmaskable interrupt to the host CPU, which often implies that the system will be unable to continue operation once error processing is complete.

Signal	Pin	Type
RESET#	1	I

Function

RESET# is an active low input that is used to set the internal registers of the PCI646U2 to their initial state. RESET# is typically the system power-on reset signal as distributed on the PCI bus.

Signal	Pin	Type
STOP#	97	S/T/S

Function

STOP# indicates the current target is requesting the master to stop the current transaction.

Signal	Pin	Type
TEST0#	85	I

Function

This pin is used when PCIMODE = 0 to select different DC tests for this chip.

Signal	Pin	Type
TRDY#	92	S/T/S

Function

Target Ready indicates the target agent's ability to complete the current data phase of the transaction. TRDY# is used with IRDY#. A data phase is completed on any clock when both TRDY# and IRDY# are sampled asserted. During a read, TRDY# indicates that valid data is present on AD(31..0). During a write, it indicates the target is prepared to accept data.

Signal	Pins	Type
VDD	16, 41, 67, 91	I

Function

Positive power supply input.

Signal	Pins	Type
VSS	15, 27, 40, 54, 66, 90	I

Function

Ground reference power supply input.

1.2 Register Definition

(1) Standard Configuration Header

31 16	15 0	
Device ID = 0646h	Vendor ID = 1095h	00h
Status	Command	04h
Class-code = 01018Fh		Revision ID=05h	08h
BIST = 00000000b	Header Type = 00000000b	Latency Time = 00000000b	Cache Line Size = 00000000b	0Ch

(2) Base Address Registers

Base-Address 0 29 valid bits IDE CS0 (I/O map) Default I/O Range = 000001F0h-000001F7h	Bit 2:0 = 001b	10h
Base-Address 1 30 valid bits IDE CS1 (I/O map) Default I/O Range = 000003F4h-000003F7h	Bit 1:0 = 01b	14h
Base-Address 2 29 valid bits IDE CS2 (I/O map) Default I/O Range = 00000170h-00000177h	Bit 2:0 = 001b	18h
Base-Address 3 30 valid bits IDE CS3 (I/O map) Default I/O Range = 00000374h-00000377h	Bit 1:0 = 01b	1Ch
Base-Address 4 28 valid bits PCI Bus Master/DMA Registers & IDE Timing CNT REGS	Bit 3:0 = 0001b	20h
Base Address 5 Not used — return zero		24h
Subsystem ID = 0646h	Subsystem Vendor ID = 1095h	2Ch
ROM Expansion		30h
Capability Pointer = 60h	Bit 7:0	34h
Max_lat = 00000100b	Min_Gnt = 000000010b	Interrupt Pin = 00000001b	Interrupt Line = 00001110b	3Ch

1.3 Status/Command Register (04h)

Bit	Read/Write	Description

Bit	Read/Write	Description
0	R/W	Controls the response to the I/O space specified in the Base Address Register. Default value is determined by the ENIDE pin 21 1—chip enable 0—chip disable
1	R	Memory space access enable 0—disable
2	R/W	Bus Master enable. Default is disable. 1—enable 0—disable
3	R	Special cycle response 0—disable
4	R	Invalidate command 0—disable
5	R	VGA 0—
6	R/W	Parity error response 0—ignore the parity error
7	R	Address and DATA stepping 0—address/data stepping disable
8	R	PCI signal SERR# driver enable 0—disable
9	R	Fast back-to-back transfer 0—disable
20	R	New capabilities 1—implemented
23	R	Fast back-to-back capable 1—capable
24	R/W	Master Data Parity Error Detected 0—no action 1—reset
25-26	R	Devsel Timing 01—medium timing
28	R/W	Received Target Abort 1—reset 0—no action
29	R/W	Received Master Abort 1—reset 0—no action
31	R/W	Slave Data Parity Error Detected 1—reset 0—no action

All other bits are not implemented and will be read back with all zeros.

1.4 Configuration Registers

Name	Function	Index
PROGIF	Programming interface = 80h (RO) when DSA1 is pulled down at reset = 8Ah (RW) when DSA1 is not pulled down at reset. = 8Fh (RW) when DSA1 is not pulled down and DCS2# is pulled down at reset. Bits 0-3 are used to toggle between Legacy and Native Modes See the PCI SIG's PCI IDE Controller Specification Rev. 1.0 for a detailed descripton.	9

Name	Function	Index
INTLINE	Interrupt Line (R/W) Default = 14 (0Eh)	3Ch

Bits	Read/Write	Description	Index
0		Enable write to subsystem/subsystem vendor ID (Index 2Ch) 1—Enable 0—Disable Default = 0	4Fh
1		Status of signal DCS0# at power-up reset.	
2		Enable write to subclass code located at PCI Configuration Register (Index 0Ah) 1—Enable 0—Disable Default = 0	

1.5 IDE Timing Control Registers

Name	Function	Index
CFR	Configuration (R)	50h

Bits		
6	DSA1 Jumper 0—Base address registers 0 thru 3 are read-only and values are 0. In IDE mode, the PCI Configuration Register index 9 will read 80. 1—In IDE mode, the PCI Configuration Register index 9 will read 8A or 8F. If enabled in native mode, the base address registers 0 thru 3 are configurable.	
2	IDE drive 0/1 interrupt status Write 1 will clear this bit 0—no interrupt pending 1—interrupt pending	

Name	Function	Index
CNTRL	Drive 0/1 Control Register (RW)	51h

Bits	
7	Drive 1 read ahead control register 0—enable 1—disable
6	Drive 0 read ahead control register 0—enable 1—disable
3	Second channel control (default value determined by 2NDIDEEN# jumper) 0—disable 1—enable
2	Primary channel control (default value determined by DSA<0> jumper) 0—disable 1—enable

Name	Function	Index
CMDTIM	IDE Task File Timing Control Register (RW) All four devices on both channels use the same command timing.	52h

Bits	
7-4	IOR/IOW active count
3-0	IOR/IOW recovery count

Name	Function	Index
ARTTIM0	Drive 0 Address Setup Register (RW)	53h

Bits	
7-6	Address setup time count 00—4 clocks 01—2 clocks 10—3 clocks 11—5 clocks

NOTE
Whichever has the higher count between ARTTIM0 and ARTTIM1 will be selected for the primary channel.

Name	Function	Index
DRWTIM0	Drive 0 Data Read/Write or DACK Timing Register (RW)	54h

Bits	
7-4	Active count
3-0	Recovery count

Name	Function	Index

Name	Function	Index
ARTTIM1	Drive 1 Address Setup Register (RW)	55h

Bits

7-6	Address setup time count 00—4 clocks 01—2 clocks 10—3 clocks 11—5 clocks

NOTE
Whichever has the higher count between ARTTIM0 and ARTTIM1 will be selected for the primary channel.

Name	Function	Index
DRWTIM1	Drive 1 Data Read/Write or DACK Timing Register (RW)	56h

Bits

7-4	Active count
3-0	Recovery count

Name	Function	Index
ARTTIM23	Drive 2/3 Control/Status Register (RW)	57h

Bits

7-6	Drive 2/3 Address Setup Count Register
5	Reserved
4	IDE drive 2/3 interrupt status Write 1 will clear this bit 0—no interrupt pending 1—interrupt pending
3	Drive 3 read ahead 0—enable 1—disable (default)
2	Drive 2 read ahead 0—enable 1—disable (default)
1-0	Reserved

Name	Function	Index
DRWTIM2	Drive 2 Data Read/Write or DACK Timing Register (RW)	58h

Bits

7-4	Active count
3-0	Recovery count

Name	Function	Index

BRST	Read Ahead Count Register (R/W) Default = 40h	59h
	This value equals the read-ahead count in quad words. Example: 40h x 8 = 200h (512) bytes	

Name	Function	Index
DRWTIM3	Drive 3 Data Read/Write or DACK Timing Register (RW)	5Bh
Bits		
7-4	Active count	
3-0	Recovery count	

1.6 PCI Power Management Registers

Refer to the PCI Power Management Interface Specification (Revision 1.0) for detailed descriptions.

Name	Function	Index
CAP_ID	Capability ID. "01h" identifies the linked list item as being the PCI Power Management Registers.	60h
Bit		
7-0	Value = 01h. Read only.	

Name	Function	Index
N_I_PTR	Next Item Pointer. "00h" indicates there are no additional items in the Capabilities List.	61h
Bit		
7-0	Value = 00h. Read only.	

Name	Function	Index
PMC	Power Management Capabilities Register. This is a 16-bit read-only register.	62h
Bit		
15-11	Value = 00h. This indicates that PME# signal in not supported in any power states.	
10	Value = 1h. D2 Power Management State will be supported.	
9	Value = 1h. D1 Power Management State will be supported.	
8-6	Value = 0h. Reserved.	
5	Value = 0h. Indicates that Device Special Initialization is not required before the generic class device driver is able to use it.	
4, 3	Value = 0h.	

Name	Function	Index
2-0	Value = 001b. Indicates that this function complies with Revision 1.0 of the PCI Power Management Interface specification.	

Name	Function	Index
PMCSR	This 16-bit register is to manage the PCI functions power management state.	64h

Bit	(R/W)	
15		Value = 0h.
14, 13	R	Value = 11h. This two-bit Data_Scale field indicates that this function uses 001 as the scale factor to report Power Consumption.
12-9 R/W		This four-bit Data_Select field is used to select which data is to be reported through the Data Register for Power Consumption. Values from 8h to 15h are reserved.
8		Value = 0h.
7-2	R	Reserved.
1, 0 R/W		Default = 00b. This two-bit field is used to determine the current power state of a function, as follows: 00b = D0 01b = D1 10b = D2 11b = D3 hot

Name	Function	Index
DR	This read-only Data Register is used to report the state-dependent data requested by the Data_Select field. The value of this register is sclaed by the value reported by the Data_Scale field.	67h

Bit	Value
7-0	80H (D0 Power consumed, Data_Select field = 0h) 60H (D1 Power consumed, Data_Select field = 1h) 20H (D2 Power consumed, Data_Select field = 2h) 00H (D3 Power consumed, Data_Select field = 3h) 80H (D0 Power dissipated, Data_Select field = 4h) 60H (D1 Power dissipated, Data_Select field = 5h) 20H (D2 Power dissipated, Data_Select field = 6h) 00H (D3 Power dissipated, Data_Select field = 7h)

1.7 PCI Master Control Registers

These registers can be addressed through either the offset of Base Address #4 or the PCI configuration space.

Name	Function	Index
BMIDECR0	Bus Master IDE Command Register 0 for Primary IDE Channel. (R/W)	PCI Configuration Space 70h or Base Address #4 + 00h

Bit	
7	Reserved
6	Reserved
5	Reserved
4	Reserved
3	Read or Write Control 0—PCI bus master reads are performed 1—PCI bus master writes are performed
2	Reserved
1	Reserved
0	Start/Stop Bus Master 0—disable bus master operation 1—enable bus master operation

Name	Function	Index
MRDMODE	DMA Master Read Mode Select (R/W)	PCI Configuration Space 71h or Base Address #4 + 01h

Bits			
1,0 (W)	**Bit 1**	**Bit 0**	**Mode**
	0	0	Memory Read (Default)
	0	1	Memory Read Multiple
	1	x	Memory Read Line
2			Primary channel IDE interrupt (Write 1 to clear this bit)
			0 = no interrupt pending
			1 = interrupt pending
3			Secondary channel IDE interrupt (Write 1 to clear this bit)
			0 = no interrupt pending
			1 = interrupt pending
4			Primary channel interrupt enable
			0 = propagate primary channel IDE interrupts to IRQ14 or INTA# pin (default)
			1 = block primary channel IDE interrupts (NOTE: this does not affect the function of bit 2)

5	Secondary channel interrupt enable
	0 = propagate secondary channel IDE interrupts to IRQ15 or INTA# pin (default)
	1 = block secondary channel IDE interrupts (NOTE: this does not affect the function of bit 2)
6	0 = no reset on IDE bus
	1 = reset both IDE channel drives

Name	Function	Index
BMIDESR0	Bus Master IDE Status Register 0 for IDE Primary Channel (R/W)	PCI Configuration Space 72h or Base Address #4 + 02h

Bit	
7	Simplex only (R)
6	Drive 1 DMA Capable 0—no DMA capability 1—DMA capability
5	Drive 0 DMA capable 0—no DMA capability 1—DMA capability
4, 3	Reserved
2	DMA Interrupt 0—no interrupt occurs on IDE bus for DMA transfer 1—interrupt generated on IDE bus for DMA transfer (software writes 1 to clear bit)
1	Errors 0—no error 1—error (write 1 to clear error)
0	Bus Master IDE Active 0—all data transfer completely 1—data transfer not complete

Name	Function	Index
UDIDETCR0	Ultra DMA IDE Timing Control Register 0 for IDE primary channel (R/W)	PCI Configuration Space 73h or Base Address #4 + 03h

Bit		
7-6	Primary Channel Slave Drive Ultra DMA Cycle Time 00—1 clock 01—2 clocks 10—3 clocks 11—4 clocks (default)	
5-4	Primary Channel Master Drive Ultra DMA Cycle Time 00—1 clock 01—2 clocks 10—3 clocks 11—4 clocks (default)	
3-2	Reserved	
1	Primary Channel Slave Drive DMA Mode 0—Multi-word/Single-word DMA (default) 1—Ultra DMA	
0	Primary Channel Master Drive DMA Mode 0—Multi-word/Single-word DMA (default) 1—Ultra DMA	

Name	Function	Index
DTPR0	Descriptor Table Pointer Register 0 for IDE Primary Channel (R/W) 4 bytes	PCI Configuration Space 74h or Base Address #4 + 04h

Bit		
31-2	Base address of descriptor table	
1-0	Reserved	

Name	Function	Index
BMIDECR1	Bus Master IDE Command Register 1 for Second Channel (R/W)	PCI Configuration Space 78h or Base Address #4 + 08h

Bit		
7	Reserved	
6	Reserved	
5	Reserved	
4	Reserved	
3	Read or Write Control 0—PCI bus master reads are performed 1—PCI bus master writes are performed	
2	Reserved	
1	Reserved	

Name	Function	Index
0	Start/Stop Bus Master 0—disable bus master operation 1—enable bus master operation	

Name	Function	Index
BMIDESR1	Bus Master IDE Status Register 0 for Second Channel (R/W)	PCI Configuration Space 7Ah or Base Address #4 + 0Ah

Bit		
7	Simplex only (R)	
6	Drive 3 DMA Capable 0—no DMA capability 1—DMA capability	
5	Drive 2 DMA capable 0—no DMA capability 1—DMA capability	
4, 3	Reserved	
2	DMA Interrupt 0—no interrupt occurs on IDE bus for DMA transfer 1—interrupt generated on IDE bus for DMA tranfer (software writes 1 to clear bit)	
1	Errors 0—no error 1—error (write 1 to clear error)	
0	Bus Master IDE Active 0—all data transfer completely 1—data transfer not complete	

Name	Function	Index
UDIDETCR1	Ultra DMA IDE Timing Control Register 1 for IDE secondary channel (R/W)	PCI Configuration Space 7Bh or Base Address #4 + 0Bh

Bit		
7-6	Secondary Channel Slave Drive Ultra DMA Cycle Time 00—1 clock 01—2 clocks 10—3 clocks 11—4 clocks (default)	
5-4	Secondary Channel Master Drive Ultra DMA Cycle Time 00—1 clock 01—2 clocks 10—3 clocks 11—4 clocks (default)	
3-2	Reserved	
1	Secondary Channel Slave Drive DMA Mode 0—Multi-word/Single-word DMA (default) 1—Ultra DMA	
0	Secondary Channel Master Drive DMA Mode 0—Multi-word/Single-word DMA (default)	

1—Ultra DMA

Name	Function	Index
DTPR1	Descriptor Table Pointer Register 1 for Second Channel (R/W) 4 bytes	PCI Configuration Space 7Ch or Base Address #4 + 0Ch
Bit		
31-2	Base address of descriptor table	
1-0	Reserved	

1.8 Active Count Function

Active Count	R/W Active Time
0000	16 clocks
0001	1 clock
0010	2 clocks
0011	3 clocks
0100	4 clocks
0101	5 clocks
0110	6 clocks
0111	7 clocks
1000	8 clocks
1001	9 clocks
1010	10 clocks
1011	11 clocks
1100	12 clocks
1101	13 clocks
1110	14 clocks
1111	15 clocks

1.9 Recovery Count Function

Recovery Count	Read/Write Recovery Time
0000	16 clocks
0001	2 clocks
0010	3 clocks
0011	4 clocks
0100	5 clocks
0101	6 clocks
0110	7 clocks
0111	8 clocks
1000	9 clocks
1001	10 clocks
1010	11 clocks
1011	12 clocks
1100	13 clocks
1101	14 clocks
1110	15 clocks
1111	1 clock

1.10 Task File Registers

Name	Host Addr	Function
HDATA*	1F0(170)	data register (RW)
HDWPC	1F1(171)	write pre-comp (WO)
HDERR	1F1(171)	error register (RO)
HDSCT	1F2(172)	sector count (RW)
HDSSN	1F3(173)	starting sector # (RW)
HDCLL	1F4(174)	cylinder low (RW)
HDCLH	1F5(175)	cylinder high (RW)
HDSDH	1F6(176)	SDH (RW)
HDCMD	1F7(177)	command (WO)
HDSTT	1F7(177)	status (RO)
HDFDR	3F6(376)	fixed disk control auxiliary register (WO)
HDASR	3F6(376)	alternate status auxiliary register (RO)

*HDATA can be accessed as a 16- or 32-bit-wide register, for all commands.

1.11   Configuration Setup

Depending on your motherboard chip set, either Configuration Mechanism #1 or Configuration Mechanism #2 is applicable. Configuration Mechanism #2 is described below. For Configuration #1 methodology, refer to the PCI Spec 2.1.

Notes:

1) Although PCI BIOS (INT 1Ah) is a portable alternative to mechanism #1 and #2, it is not recommended because MS-DOS's EMM386.SYS causes the system to hang when function FIND PCI DEVICE is accessed
2) The PCI646U2 supports byte, word, and dword reads/writes of configuration space.

Configuration Mechanism #2

1) Enter PCI Configuration Mode by writing 10h to port CF8h.
2) Scan the PCI device IDs from 0h to Fh for the presence of a PCI646U2 controller. (There should be 1095h in port Cx00h and 0646h in port Cx02h, where x=device index.)
3) To read or write internal registers, read or write to port Cxyyh, where x=device ID from (2) and yy=configuration register's index.
4) Exit PCI Configuration Mode by writing 00 to port CF8h.

1.12   PIO Mode Interrupt Processing

When DSA1 is pulled low during reset, both IDE ports are in PCI IDE Legacy Mode. When DSA1 has no pull-down during reset, each IDE port may independently be set to PCI IDE Legacy Mode or Native Mode via the Programming Interface Byte (configuration register PROGIF, Index 9h).

When an IDE port is in PCI IDE Legacy Mode, the PCI646U2 is compatible with standard ISA IDE. The IDE task file registers are mapped to the standard ISA port addresses, and IDE drive interrupts occur at IRQ14 (primary) or IRQ15 (secondary).
When an IDE port is in PCI IDE Native Mode, the IDE task file registers may be mapped to non-standard port addresses, and IDE drive interrupts occur at PCI INTA#. Therefore, if both IDE ports are in PCI IDE Native Mode, drive interrupts from both IDE ports are multiplexed into PCI INTA#. In this case, the interrupt status bits must be polled to determine which IDE port generated the interrupt, or whether the interrupt was generated by another PCI device sharing INTA# on the bus.

1) The host reads CFR (index 50h). If bit 2 is set, then the interrupt occurred on the primary IDE port.
2) The host reads ARTTIM23 (index 57h). If bit 4 is set, then the interrupt occurred on the secondary IDE port.
3) If 1) and 2) are both false, then the interrupt was generated by another PCI device sharing INTA# with the PCI646U2.

NOTE
The interrupt status of each channel can also be determined by the value of either bit 2 or bit 3 in the MRDMODE register. This register is one of the PCI Master Control registers (refer to section 1.7) and may be accessed through the I/O space, provided that the value of Base Address #4 is valid. This is a safer, more efficient method of accessing the interrupt status in a multitasking environment.

1.13   DMA Programming

See Revision 1.0 of Intel's "Programming Interface for Bus Master IDE Controller" for information about bus master DMA programming.

1.14 Read Ahead Operation

The chip will snoop the IDE command register. If a read or read multiple command is written to it, then the chip will load the readahead count according to the current BRST register (index 59h) setting.

1.15 PCI646U2 IDE Controller Pinout

Host Interface Pinout

Name	Pin #	Type	Function
RESET#	1	I	Reset input
PCIMODE	2	I	Tied HIGH if PCI mode
C/BE<3>#	3	B/T	
C/BE<2>#	4	B/T	
C/BE<1>#	5	B/T	
C/BE<0>#	6	B/T	
AD<31>	7	B/T	
AD<30>	8	B/T	
AD<29>	9	B/T	
AD<28>	10	B/T	
AD<27>	11	B/T	
AD<26>	12	B/T	
AD<25>	13	B/T	
AD<24>	14	B/T	
AD<23>	17	B/T	
AD<22>	18	B/T	
AD<21>	19	B/T	
AD<20>	20	B/T	
ENIDE	21	I	Enable chip operation
IRQ14	22	T/O	Tri-state output to interrupt 14 (PC-AT compatible)
AD<19>	23	B/T	
AD<18>	24	B/T	
AD<17>	25	B/T	
AD<16>	26	B/T	
AD<15>	28	B/T	
AD<14>	29	B/T	
AD<13>	30	B/T	
AD<12>	31	B/T	
AD<11>	32	B/T	
AD<10>	33	B/T	
AD<9>	34	B/T	
AD<8>	35	B/T	
AD<7>	42	B/T	

Name	Pin #	Type	Function
AD<6>	43	B/T	
AD<5>	44	B/T	
AD<4>	45	B/T	
AD<3>	46	B/T	
AD<2>	47	B/T	
AD<1>	48	B/T	
AD<0>	49	B/T	
PCIREQ#	81	T/O	
PCIGNT#	82	I	
IRQ15	83	T/O	To interrupt 15 (PC-AT compatible)
INTA#	84	O/D	Interrupt request to PCI host
TEST0#	85	I	Select DC test.
PCICLK	89	I	Clock input
TRDY#	92	S/T/S	
DEVSEL#	93	S/T/S	
PERR#	95	S/T/S	
PAR	96	B/T	
STOP#	97	S/T/S	
FRAME#	98	S/T/S	
IRDY#	99	S/T/S	
IDSEL	100	I	

Drive Interface Pinout

PCI	Pin #	Type	Function
DSD<15>	36	B/T	
DSD<14>	37	B/T	
DSD<13>	38	B/T	
DSD<12>	39	B/T	
DSD<11>	50	B/T	
DSD<10>	51	B/T	
DSD<9>	52	B/T	
DSD<8>	53	B/T	
DCSO#	55	B/T	Chip select for command register access to the primary channel
DCS1#	56	B/T	Chip select for control register access to the primary channel
DIOR#/	57	T/O	IOR# for the primary IDE port

PCI	Pin #	Type	Function
HDMARDY#/ HSTROBE			
DIOW#/STOP	58	T/O	IOW# for the primary IDE port
DRST#	59	O	Drive Reset
DMARQ1	60	I	
DCHRDY1/ DDMARDY1#/ DSTROBE1	61	I	Drive channel ready 1
DSD<7>	62	B/T	
DSD<6>	63	B/T	
DSD<5>	64	B/T	
DSD<4>	65	B/T	
DSA<0>	68	B/T	Drive address 0
DSA<1>	69	B/T	Drive address 1. Select "Compatibility Mode" (Legacy) or "Native Mode" at power-up.
DSA<2>	70	B/T	Drive address 2
DSD<3>	71	B/T	
DSD<2>	72	B/T	
DSD<1>	73	B/T	
DSD<0>	74	B/T	
DIRQ1	75	I	Primary channel IRQ
DCHRDY0/ DDMARDY0#/ DSTROBE0	76	I	Drive channel ready 0
2NDIOR#/ 2NDHDMARDY#/ 2NDHSTROBE	77	T/O	IOR# for the secondary IDE port
2NDIOW#/ 2NDSTOP	78	T/O	IOW# for the secondary IDE port
DCS3#	79	B/T	Drive chip select for control register access to the secondary channel
DCS2#	80	B/T	Drive chip select for command register access to the secondary channel
DIRQ2	86	I	Secondary channel IRQ
2NDIDEEN#/ DMACK0#	87	B/T	
D-FF/DMACK1#	88	B/T	
DMARQ0	94	I	

VDD/VSS Pins

| VDD Pins	VSS Pins
16	15
41	27
67	40
91	54
	66
	90

1.16 Jumper Settings

DSA<0> 0—Disable Primary Channel access. Primary channel interrupt is disabled.

1—Enable Primary Channel access and interrupt if I/O space bit (bit 0) is set in PCI Configuration register (index 4).

DSA<1> 0—Disable Base Address Registers. Base Address Registers always return 0. Primary channel uses IRQ14. Secondary channel uses IRQ15. IDE task file registers are mapped to the default port addresses of 1Fx (primary) and 17x (secondary).

1—Enable Base Address Registers. Base Address Registers respond as defined in PCI IDE Controller Specification 1.0 under control of PROGIF register. (Refer to section 1.4.)

DSA<2> 1—Multimedia device

0—Storage device

NOTE: 0 = 1.0K pull-down
1 = no pull-down

1.17 Pinout Diagram (PQFP Package)

Top pins (100–81): IDSEL, IRDY#, FRAME#, STOP#, PAR, PERR#, DMARQ0, DEVSEL#, TRDY#, VDD, VSS, PCICLK, D-FF/DMACK1#, 2NDIDEN#/DMACK0#, DIRQ2, TEST0#, INTA#, IRQ15, PCIGNT#, PCIREQ

Pin	Left signal		Pin	Right signal
1	RESET#		80	DCS2#
2	PCIMODE		79	DCS3#
3	C/BE<3>#		78	2NDIOW#/2NDSTOP
4	C/BE<2>#		77	2NDIOR#/2NDHDMARDY#/2NDHSTROBE
5	C/BE<1>#		76	DCHRDY0/DDMARDY0#/DSTROBE0
6	C/BE<0>#		75	DIRQ1
7	AD<31>		74	DSD<0>
8	AD<30>		73	DSD<1>
9	AD<29>		72	DSD<2>
10	AD<28>		71	DSD<3>
11	AD<27>		70	DSA<2>
12	AD<26>		69	DSA<1>
13	AD<25>		68	DSA<0>
14	AD<24>		67	VDD
15	VSS		66	VSS
16	VDD		65	DSD<4>
17	AD<23>		64	DSD<5>
18	AD<22>		63	DSD<6>
19	AD<21>		62	DSD<7>
20	AD<20>		61	DCHRDY1/DDMARDY1#/DSTROBE1
21	ENIDE		60	DMARQ1
22	IRQ14		59	DRST#
23	AD<19>		58	DIOW#/STOP
24	AD<18>		57	DIOR#/HDMARDY#/HSTROBE
25	AD<17>		56	DCS1#
26	AD<16>		55	DCS0#
27	VSS		54	VSS
28	AD<15>		53	DSD<8>
29	AD<14>		52	DSD<9>
30	AD<13>		51	DSD<10>

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Bottom pins (31–50): AD<12>, AD<11>, AD<10>, AD<9>, AD<8>, DSD<15>, DSD<14>, DSD<13>, DSD<12>, VSS, VDD, AD<7>, AD<6>, AD<5>, AD<4>, AD<3>, AD<2>, AD<1>, AD<0>, DSD<11>

1.18 Mechanical Dimensions (PQFP Package)

2 PCI646U2 Power Specifications

2.1 DC Specifications

Maximum Ratings

Symbol	Parameter	Limits	Units
VDD	DC supply voltage	-0.3 to +7.0	Volts
Vin	DC Input Voltage	-0.3 to VDD +0.3	Volts
Stg	Storage Temperature	-40 to +125	Deg. C
Iin	DC Input Current	± 10	µA

Recommended Operating Conditions (Vss = 0V)

Symbol	Parameter	Min	Max	Units
VDD	DC supply voltage	4.75	5.25	Volts
Vin	Input Voltage	Vss	VDD	Volts
Topr	Operating Temperature	0	+70	Deg. C

2.2 DC Characteristics

(For VDD= 5V, 0 to 70 Deg. C)

Symbol	Parameter	Min	Max	Units	Notes
VIL	Input Voltage Low	-0.3	0.8	Volts	Note 3
VIH	Input Voltage High	2.0	VDD+0.3	Volts	Note 3
VILC	CMOS level Input Voltage Low	-0.3	1.5	Volts	Note 1
VIHC	CMOS Level Input Voltage High	3.5	VDD+0.3	Volts	Note 1
VOL	Output Voltage Low		0.55 0.40	Volts Volts	Note 2 Note 4
VOH	Output Voltage High IOH = -2mA	2.4		Volts	Note 2
ILO	Output Leakage Current	-10	10	µA	
ILI	Input High Current Vin = VDD	-10	10	µA	
IIL	Input Low Current Vin = VSS	-10	10	µA	
CIN	Input or I/O Capacitance		10	PF	

Notes

1. CMOS Input level pin is PCICLK

2. All PCI signals are PCI-compliant driver pins. See specification.

3. DIRQ1, DIRQ2, DMARQ0, DMARQ1 and DSD[0..15] are TTL Schmitt trigger pins.

4. IOL = 16mA: DCS3#, DCS2#, IRQ14, IRQ15, DRST#, CS0#, CS1#, DSA[0..2], DIOR#, DIOW#, 2NDIOR#, 2NDIOW#, DSD[0..15], DMACK0# and DMACK1#.

2.3 AC Specifications

Timing Waveform

All AC timing is measured from the 0.8V and 2.0V on the source signal to the 0.8V and 2.0V level on the signal under test.

Clock Timing

Parameter	Min	Max	Units
CLK Frequency	0	40	MHz
CLK Period	25		ns
CLK High Time	10		ns
CLK Low Time	10		ns
CLK Rise Time		2	ns
CLK Fall Time		2	ns

Host Interface Timing (loading = 50 pf)

Signal		Min (ns)	Max (ns)
FRAME#, IRDY#, TRDY#, CBE#, AD[0..31], STOP#, PAR, PERR#, DEVSEL#, IDSEL, PCIGNT#	Setup time to CLK high	7	
DEVSEL#, FRAME#, STOP#, IRDY#, TRDY#, PAR, PERR#, PCIREQ#	High to low from CLK high Low to high from CLK high	4 3	11 10
AD[0..31]	Read delay from CLK high in Target mode	4	11
AD[0..31]	Active to float delay from CLK high	8	28
AD[0..31], CBE#	Write delay from CLK high in Master mode	4	11

IDE Drive Timing (loading = 75 pf)

Signal		Min (ns)	Max (ns)
DCS0#, DCS1#, DSA[0..2]	High to low from CLK high Low to high from CLK high	6 5	21 18
DIOR#, DIOW#	High to low from CLK high Low to high from CLK high	5 4	18 15
DSD to DIOW# (2 CLKS)	Low to high setup time Hold time	45 50	56 57
DCS0# low to DIOW#, DIOR# low for port 1F0h		52	59
IOCHRDY to CLK high setup time		2	

IDE Drive Timing (loading = 120 pf)

Signal		Min (ns)	Max (ns)
DCS0#, DCS1#, DSA[0..2]	High to low from CLK high	9	33
	Low to high from CLK high	7	24
DIOR#, DIOW#	High to low from CLK high	7	26
	Low to high from CLK high	6	20
DSD[0..15] to DIOW#	Low to high setup time	45	56
(2 CLKS)	Hold time	50	57
DCS0# low to DIOW#, DIOR# low for port 1F0h		52	59
IOCHRDY to CLK high setup time		2	

2.4 Output Test Load
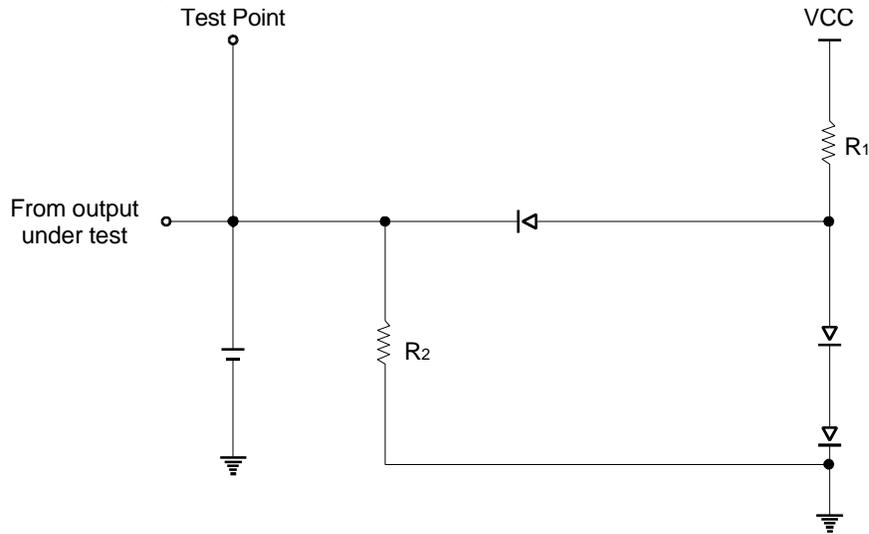
2.5 PCI Read/Write Timing in Target Mode
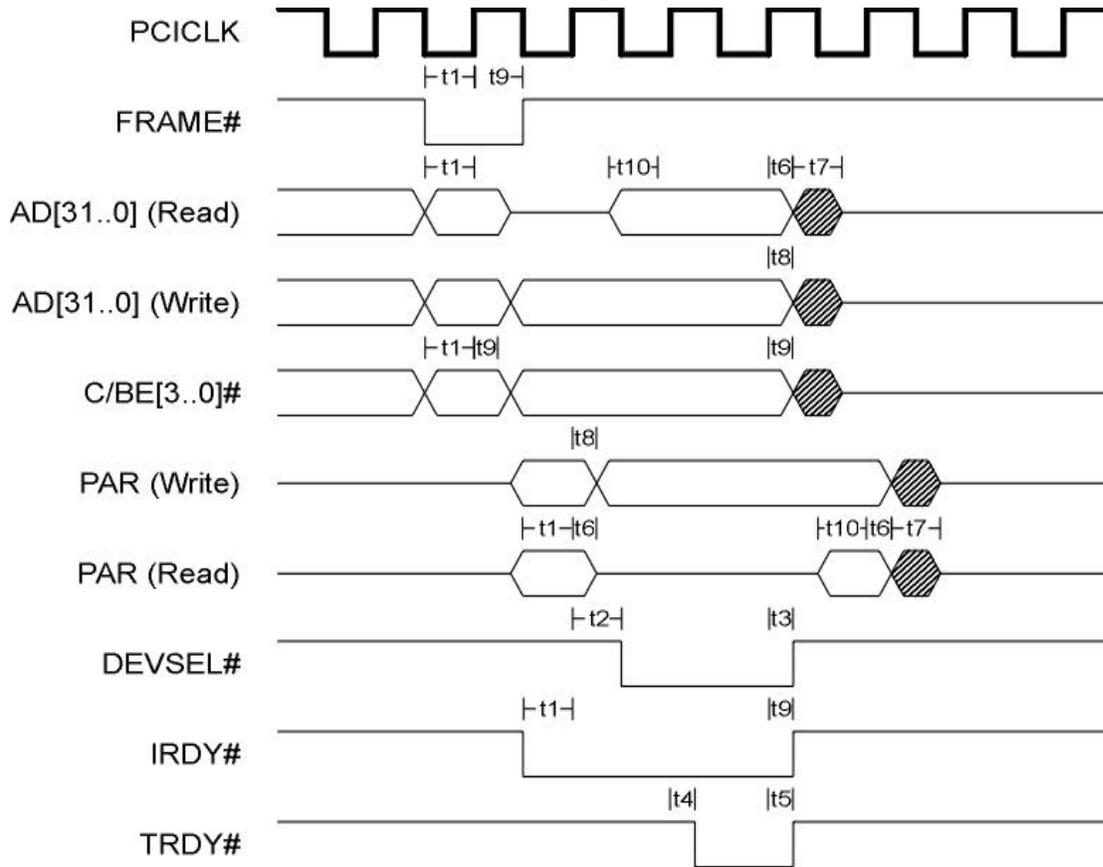
| Symbol	Parameter	Timing
t1	FRAME#, IRDY#, C/BE[3..0]#, AD[31..0], PAR setup time	7 ns
t2	DEVSEL#, high to low from CLK high	4-11 ns
t3	DEVSEL, low to high from CLK high	3-10 ns
t4	TRDY#, high to low from CLK high	4-11 ns
t5	TRDY#, low to high from CLK high	3-10 ns
t6	AD[31..0], PAR hold time in Read	4-11 ns
t7	active to float delay from CLK	8-28 ns
t8	AD[31..0], PAR hold time in Write	0 ns
t9	IRDY#, C/BE[3..0]#, FRAME# hold time	0 ns
t10	AD[31..0], PAR setup time in Read	19-26 ns

2.6 IDE Timing
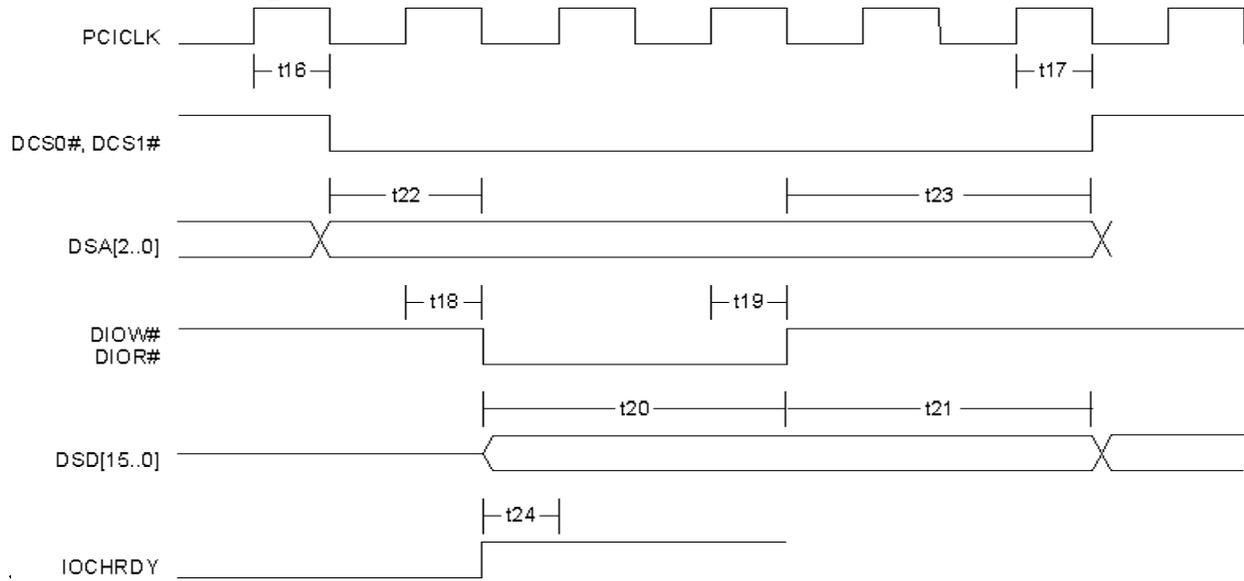
Symbol	Parameter	Timing
t16	DCS0#, DCS1#, DSA[2..0] high to low from CLK high	6-21 ns
t17	DCS0#, DCS1#, DSA[2..0] low to high from CLK high	5-18 ns
t18	DIOR#, DIOW# high to low from CLK high	5-18 ns
t19	DIOR#, DIOW# low to high from CLK high	5-17 ns
t20	DSD[15..0] to DIOW# setup time (2 CLKS)	45-56 ns
t21	DSD[15..0] to DIOW# hold time (2 CLKS)	50-57 ns
t22	DCS0# low to DIOW#, DIOR# low for port 1F0 (2CLKS)	52-59 ns
t23	DIOW#, DIOR# high to DCS0# high for port 1F0 (2CLKS)	53-60 ns
t24	IOCHRDY to CLK high setup time	2 ns

2.7 PCI DMA Master Read Timing (33MHz PCICLK)
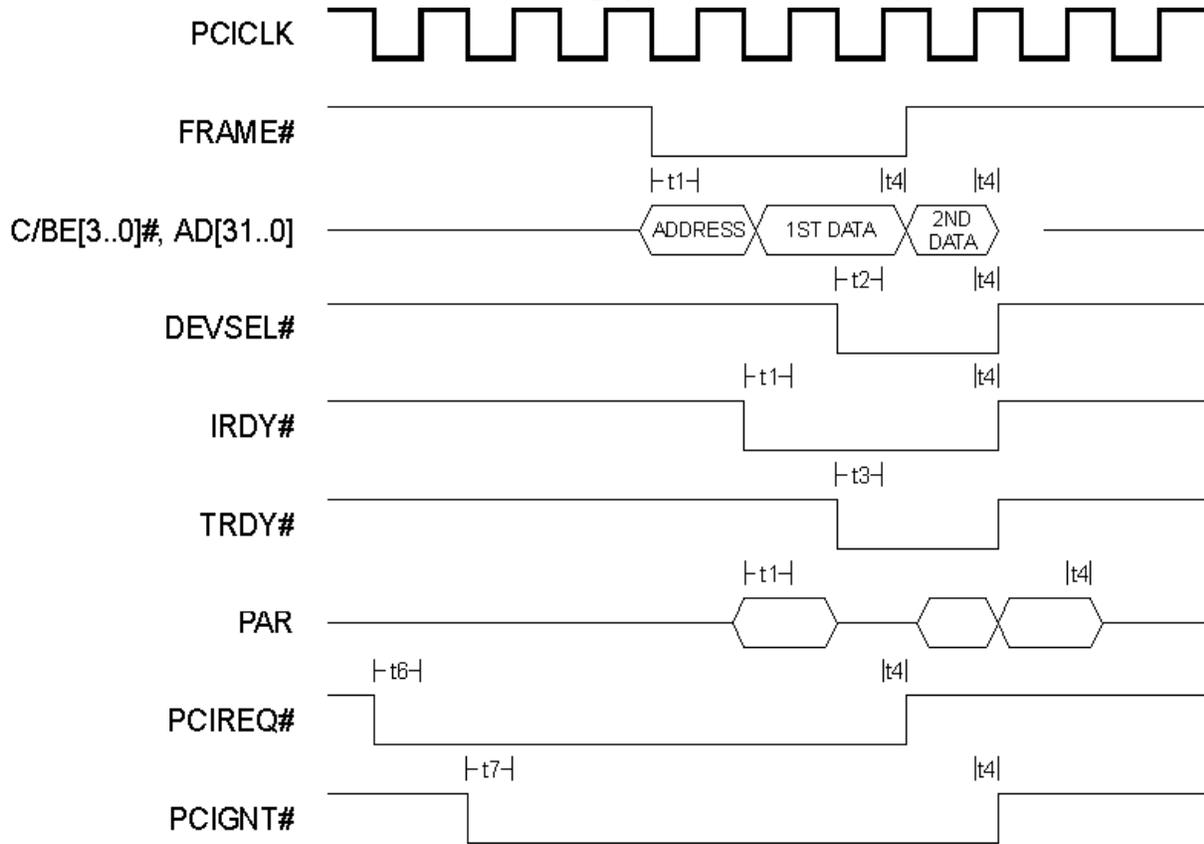
See table in next section for an explanation of timing symbols.

2.8 PCI DMA Master Write Timing (33MHz PCICLK)
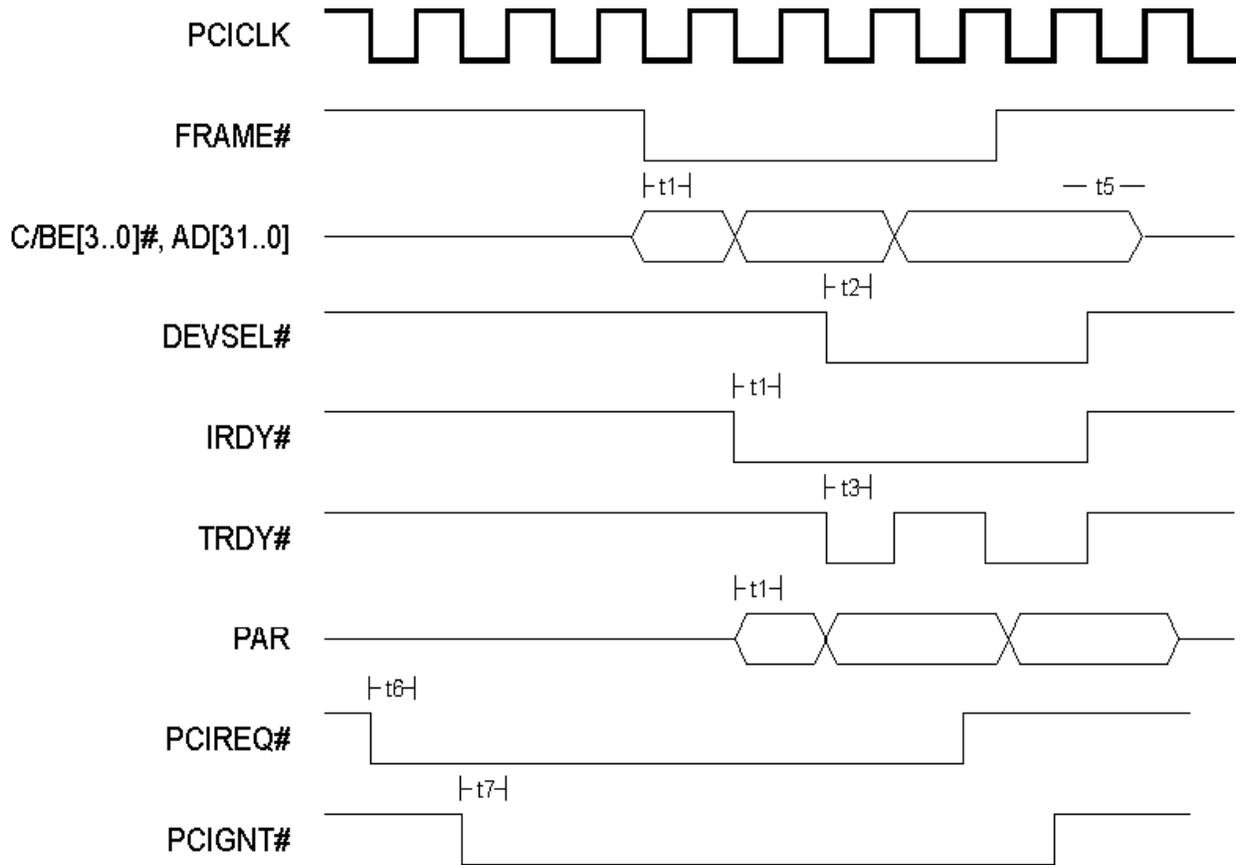
Symbol	Parameter	Timing
t1	FRAME#, IRDY#, C/BE[3..0]#, AD[31..0], PAR setup time	19-26 ns
t2	DEVSEL# setup time	7 ns
t3	TRDY# setup time	7 ns
t4	AD[31..0], FRAME#, IRDY#, C/BE[3..0]#, DEVSEL#, TRDY#, PAR, PCIREQ#, PCIGNT# hold time	0-11 ns
t5	Active to float delay from CLK	8-28 ns
t6	PCIREQ# setup time	18-25 ns
t7	PCIGNT# setup time	7 ns

Appendix A Timing Settings Guide

This appendix is included to assist device driver developers in programming proper timing settings for the PCI0646U/ PCI0646U2 chip.

A.1 PCI Bus Speed and Clock Cycle

First, use the following table to determine the PCI bus speed of your system.

System Speed (MHz)	Likely bus speed (MHz)
66, 100, 133, 166, 200	33
60, 90, 120, 150	30
75	25

Use the bus speed from the previous table to determine the length of a clock cycle on the following table.

Likely bus speed (MHz)	Length of clock cycle (nsec)
33	30
30^2	33
25^1	40

NOTES

1) A PCI bus speed of 25MHz can only support Ultra DMA speed up to mode 1. The minimum cycle time for Ultra DMA mode 2 is 55ns; minimum cycle time for Ultra DMA mode 1 is 75ns. Each clock period for 25MHz is 40ns. The 646U2 needs a minimum of 1.5 PCI clocks (60ns in 25MHz) to detect a strobe from the drive. Therefore, at a PCI bus speed of 25MHz, the 646U2 can only support up to Ultra DMA mode 1.

2) A PCI bus speed of 30MHz is recommended for use up to Ultra DMA mode 1. The minimum cycle time for Ultra DMA mode 2 is 55ns; minimum cycle time for Ultra DMA mode 1 is 75ns. Each clock period for 30MHz is 33ns. The 646U2 needs a minimum of 1.5 PCI clocks to detect a strobe from the drive. If the PCI clock duty cycle is 50/50, then the 646U2 can support Ultra DMA mode 2. However, if the PCI clock duty cycle is 30/70, 1.5 PCI clocks can be 56.1ns. Therefore, at a PCI bus speed of 30MHz, it is recommended to use up to Ultra DMA mode 1.

A.2 Setting the Drive Mode

To determine what data transfer mode an ATA or ATAPI drive supports, you have to issue either an IDENTIFY DEVICE or IDENTIFY PACKET DEVICE command to the drive. Words 53 and 88 of identify device information will specify the fastest mode it supports. Refer to the ATA/ATAPI specification for a description of that information.

To set the drive to the desire data transfer mode, issue a SET FEATURE command to the drive. Refer to the ATA/ATAPI specification for a description of that command.

A.3   Timing Table

The following table describes the minimum timing parameters required for different mode settings. All times are in nanoseconds (nsec).

Mode	Cycle Time	Address setup for DIOR/DIOW (ARTTIM register)	8-bit DIOR/DIOW active time (CMDTIM-active)	8-bit DIOR/DIOW recovery time (CMDTIM-recovery)	16-bit DIOR/DIOW active time (DRWTIM-active)	16-bit DIOR/DIOW recovery time (DRWTIM-recovery)
PIO 0	600	70	290	--	165	--
PIO 1	383	50	290	--	125	--
PIO 2	240	30	290	--	100	--
PIO 3	180	30	80	70	80	70
PIO 4	120	25	70	25	70	25
MDMA 0	480	*	*	*	215	265
MDMA 1	150	*	*	*	80	--
MDMA 2	120	*	*	*	70	--
UDMA 0	114	*	*	*	N/a	n/a
UDMA 1	75	*	*	*	N/a	n/a
UDMA 2	55	*	*	*	N/a	n/a

Since all access to task file registers are by PIO, you can calculate the values for the entries marked with "*" based on the default PIO mode of the drive obtained from identify device information, even though the drive is programmed to do DMA data transfer. The entries marked with "--" mean there is no specified value. These values can be calculated by subtracting active time from cycle time.

NOTE
In the above timing table, the sum of active time and recovery time may be greater or smaller than cycle time. The important point is that wherever applicable, cycle time, active time, and recovery time for any mode setting has to be equal or greater than the appropriate entry in the above table.

Once the drive mode is determined, program the PCI0646U/ PCI0646U2 timing registers and other related registers as necessary. Ensure that the drive is set to the proper mode before programming the PCI0646U/ PCI0646U2 timing registers.

A.3.1   IDE Task File Timing Control Register (CMDTIM) at offset 0x52[●]

The following is a description of how timing registers should be programmed. This is based on a PCI bus speed of 33MHz and a clock cycle of 30 nsec.

The IDE task file registers must be accessed by PIO regardless of what data transfer type the drive is programmed to accept. There are some older drives that may not report correct data on the fastest PIO mode that they support. In these instances, it is safe to program the register based on the drive's default PIO mode.

If the default PIO mode of the drive is 2, this register should be programmed to 0xAF[●]. The upper 4 bits of this register represent an active time of 10 clocks (300nsec) which is the minimum time greater than 290nsec. The lower 4 bits represent a recovery time of 1 clock. There is no 0 clock of recovery time defined and the minimum is 1.

If the default PIO mode of the drive is 3, this register should be programmed to 0x32[●]. The upper 4 bits of this register represent an active time of 3 clocks (90nsec) which is the minimum time greater than 80nsec. The lower 4 bits represent a recovery time of 3 clocks (90nsec) which is the minimum time greater than or equal to 90nsec (cycle time – active time; or 180nsec – 90nsec = 90nsec.)

The time specified by this register constitutes a negligible portion to the whole data transfer time. Even if this register is programmed to the slowest PIO mode timing, it should have no performance penalty.

A.3.2 Drive x Address Setup Register (ARTTIMx)

The **x** represents the drive number. If it is 0 or 1, it represents master or slave drive of primary channel respectively. If it is 2/3, it represents master/slave drive of secondary channel. This register reflects the address set up time for IDE Task File access. Like the CMDTIM register, this register has to follow PIO timing requirements, no matter what data transfer type the drive is programmed to.

If the default PIO mode of the device is 1, this register should be set to 0x40[o] (2 clocks). The 60nsec address set up time is greater than the minimum requirement of 50nsec for PIO mode 1. Drive 2 and drive 3 in the secondary channel share the same address setup count. Bit 6-7 of ARTTIM23 register should be programmed to the slower default PIO timing of the two drives.

The time specified by this register constitutes a negligible portion to the whole data transfer time.   The performance difference is insignificant, even if this register is programmed to a longer time.

A.3.3 Drive x Data Read/Write or DACK Timing Register (DRWTIMx) for PIO and Multi-word DMA

If the drive is set to Multiword DMA mode 2, this register should be programmed to 0x3F[o]. The upper 4 bits of this register represent an active time of 3 clocks (90nsec) which is the minimum time greater than 70nsec. The lower 4 bits represent a recovery time of 1 clock (30nsec) which is the minimum time greater than or equal to 30nsec (recovery time = cycle time – active time; or 120nsec – 90nsec = 30nsec.)

If the drive is set to PIO mode 4, this register should be programmed to 0x3F[o]. The upper 4 bits of this register represent an active time of 3 clocks (90nsec) which is the minimum time greater than 70nsec. The lower 4 bits represent a recovery time of 1 clock (30nsec) which is the minimum time greater than or equal to PIO mode 4 recovery time (25nsec). The sum of active and recovery time equals cycle time.

A.3.4 Ultra DMA IDE Timing Control Register (UDIDETCRx) for Ultra DMA

This register is used only when the drive is set to run in Ultra DMA mode. If this register is used for a certain drive, the corresponding DRWTIM register for that drive will be invalid. Set bit 0 and/or bit 1 of this register depending on which drive(s) you want to interface with in Ultra DMA timing.

If the master drive is set to UDMA mode 2, bit 4-5 should be programmed to 01_b[o] (2 clocks / 60nsec) and is the minimum time greater than the 55nsec cycle time for UDMA mode 2.

NOTE
Unless otherwise indicated all data content is shown in Hexadecimal. $_b$ indicates data content in Binary.

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